HOW TO WIN (OR NOT ALL LOSE)

The original game was created by Lizzie Magie, a radical American writer and social activist, in 1924. Magie's work was part of a wider trend in the 1920s of games that were intended to raise awareness of social and political issues. These games could be seen as precursors to modern day critical thinking games such as Monopoly. Magie was interested in the potential of games to both educate and entertain, and believed that the design of the game could be used to make a point about the economy. Magie's game was first called "The Landlord's Game," and was intended to be a educational tool for teaching about the economic system. The game was later rebranded as "Monopoly" following a publishing dispute with the original game's creators.

Pass Go:
1. Set up the game up normally.
2. Rearrange your money and property (optional)
3. Replace the Chance cards and Community Chest cards with the printable monopoly cards in your hidden pot.
4. Gather extra tokens to use as your Secrecy Layers. You can use chess pawns, buttons, candy etc. Place this pool of tokens to form a row.
5. Place the tokens you have gathered to use as Secrecy Layers in your hidden pot.

Monopoly

When playing Tax Dodgers Rules for properties. Hidden money cannot be used to pay tax you owe or to pay the cost of a Tax card that you draw from a card in your hidden pot. Hidden money cannot be used to pay other players rent, to pay penalties to the bank, or to pay tax, but can be used for other things such as buying property cards or paying for Chance or Community Chest cards.

To buy a Secrecy Layer, pay 100 money to the bank and take a Secrecy Layer token and place it in front of you.

The game ends when:
- All players are bankrupt
- Someone has 50% or more of the total amount of money
- The last player has no money
- The bank is bankrupt
- All players have 0 money
- One player has more than 99% of the total amount of money

THE WINNER (OR LOSERS)

The game is over when the last player has 0 money, and the winner is the player with the most money. If there is a tie, the player with the most properties wins. If there is still a tie, the player who has the most property cards wins.

Bankruptcy

If a player does not have enough money to pay the bank they lose their money. If a player does not have enough money to buy a property card, they lose the card.

The public part

The public part of the game is when players can buy, sell and rent properties. The public part is essential to the game as it allows players to gain money and property.

Monopoly is a game of strategy, luck, and negotiation. Players must make decisions about how to use their money and property to gain the most money. The public part of the game is all about gaining and losing money, and the statements made by the players are all about gaining and losing money.

Monopoly

The game is played by two or more players, who try to collect the most money by buying, selling, and renting properties. The player with the most money at the end of the game wins.

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Setup

Small hand printed copies of Monopoly games.

How to play

The players are seated around a table and each player is given a set of game cards. The game begins with each player rolling a die to determine who will start the game. The player with the highest roll starts the game and moves their token accordingly. The game is played in rounds, with each round consisting of the following steps:

1. Each player rolls a die to determine how many spaces they will move their token.
2. The player must then pay the amount of money listed on the space they land on. If a property is landed on, the player must pay the rent listed on the property card.
3. If the player lands on a Chance or Community Chest card, they must follow the instructions on the card.
4. If the player lands on a "Go to Jail" space, they must pay the bank 200 money and go to jail.
5. If the player lands on a "Free Parking" space, they must take the money and property cards from the space and place them in their hand.

The game ends when:
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Upgrading "Transparency registers"

A 2013 study of UK companies found that 74% of companies had 0 or 1 layer of ownership. But 0.5% of companies had up to 10 layers. The study found that companies in the UK were more likely to have a secrecy layer when they were listed on the London Stock Exchange. If you choose to call a referendum, choose one set of properties you want to establish a public beneficial ownership register. If a majority of players vote against establishing a public beneficial ownership register, nothing happens and the game continues as normal. If a majority of players vote for establishing a public beneficial ownership register, the public beneficial ownership register is established and the game continues as normal.

Every year, nearly half a trillion dollars in tax is lost to multinational corporations and wealthy individuals using tax havens to cheat on their taxes. Learn more here.